

SJNA ART & DESIGN Long Term Map - Cycle A and Cycle B

		AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
St Francis YR/1	Cycle A	<p>YR only: Finding Circles / Shells</p> <p>Y1s only: Spirals Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks</p>		<p><u>Exploring Watercolour</u> Exploring watercolour and discovering we can use accidental marks to help us make art.</p>		<p><u>Making Birds</u> Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.</p>	
	Cycle B	<p>YR only: Finding Circles / Shells Y1s only: Spirals Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks</p>		<p><u>Simple Printmaking</u> Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.</p>			<p><u>Playful Making</u> This pathway aims to introduce children to the idea of Design through Making: a playful approach to exploring materials and constructing sculpture.</p>
St Vincent de Paul Y2/3	Cycle A	<p>Gestural drawing with charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance.</p>		<p><u>Working with Shape and Colour</u> "Painting with Scissors": Collage and stencil in response to looking at artwork.</p>			<p><u>Telling Stories Through Drawing & Making</u> Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.</p>

	Cycle B	<p>Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.</p>		<p>Exploring the World Through Mono Print Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership.</p>		<p>Be An Architect Exploring architecture and creating architectural models</p>	
St Teresa of Calcutta Y4/5	Cycle A	<p>Typography & Maps Exploring how we can create typography through drawing and design and use our skills to create personal and highly visual maps</p>		<p>Exploring Pattern Exploring how we can use colour, line and shape to create patterns, including repeating patterns.</p>		<p>Sculpture, Structure, Inventiveness & Determination What can artists learn from nature? (S1)</p>	
	Cycle B	<p>Storytelling through Drawing Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.</p>		<p>Mixed Media Land & City Scapes Explore how artists use a variety of media to capture spirit of the place. design working to a brief.</p>		<p>Set Design Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.</p>	
St Oscar Romero Y6	Cycle A/B	<p>2D Drawing to 3D Making Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome</p>		<p>Exploring Identity Discover how artists use layers and juxtaposition to create artwork which explores identity. Make</p>		<p>Shadow Puppets Explore how traditional and contemporary artists use cutouts and shadow puppets.</p>	

		or a graphic design outcome.		your own layered portrait.			
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